

# Universal Design for Learning Checklist

Make Expectations (objectives, rubrics, grading) explicit from the start	
Include Multiple ways to engage students	
Include multiple ways of representing big ideas	
Include alternatives to the text (e.g. website, article, video, audio summary, or lower reading-level text)	
Include checks for understanding to shape instruction	
Includes methods that require student's active participation	
Provide step-by-step instructions for using learning strategies	
Provide access to class notes in various formats (e.g. outline, graphic, study cast)	
Include multiple ways for students to show what they know (formative and summative assessment)	